
Subject: Re: Creating a hyperlink label

Posted by [Klugier](#) on Fri, 15 Nov 2013 19:20:02 GMT

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Hello,

I think the problem is with controls that inherit from LabelBase. It seems that some events are locked for this widgets set.

I have made simply test:

```
class HyperlinkLabel : public Label {
    typedef HyperlinkLabel CLASSNAME;

public:
    void LeftDown(Point p, dword keyflags) {
        Cout() << "LeftDown!\n";
    }
};
```

It dosen't work, but

```
class HyperlinkLabel : public Ctrl {
    typedef HyperlinkLabel CLASSNAME;

public:
    void LeftDown(Point p, dword keyflags) {
        Cout() << "LeftDown!\n";
    }
};
```

works as excepted.

For me, you have two options. The first one is to implement control based on RichTextView (It supports hyperlink via Qtf, so implementation should be easy). The second way more complex is created your own hyperlink control based on bare "Ctrl" class. The second way is harder, but can give you additional customization options for instance link hoover.

Sincerely,
Klugier
