Subject: Re: GLDraw Posted by Tom1 on Tue, 03 Dec 2013 22:08:16 GMT View Forum Message <> Reply to Message

OK, I'm now one step further after adding GLDraw package compiler option: WIN32: /DGLEW_STATIC

Now the demo compiles/links/runs, but with an empty (black) window interior.

How to proceed?

Best regards,

Tom

Page 1 of 1 ---- Generated from U++ Forum