Subject: Re: GLDraw
Posted by mirek on Wed, 04 Dec 2013 13:34:03 GMT

Tom1 wrote on Tue, 03 December 2013 17:08OK, I'm now one step further after adding GLDraw package compiler option: WIN32: /DGLEW_STATIC

Now the demo compiles/links/runs, but with an empty (black) window interior.

How to proceed?

Best regards,

Tom

It now works for me (with some linker warnings) just as it is in repositry. MSC9/Win7.

Anything specific about your OS?