
Subject: Re: should ultimate++ support dynamically linked libraries?

Posted by [Novo](#) on Tue, 10 Dec 2013 21:50:48 GMT

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At some point Ubuntu got a new version of libc (I believe that was version 12.04), and my shared hosting provider kept the old one, so I had to create a VM with older version of Ubuntu to be able to compile and run my app with my hosting provider. I personally would prefer to be able to link it 100% statically on Linux.

And dynamic libraries is a back door for hackers. They allow to install hooks on Windows and use LD_PRELOAD on Linux.

Upp apps are small. Static linking makes them also fast.
