
Subject: XML now supports streams

Posted by [mirek](#) on Thu, 12 Dec 2013 08:34:51 GMT

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XML now can be read from and written to streams...

```
XmlParser::XmlParser(Stream& in);
```

```
XmlNode ParseXML(Stream& in, dword style =  
XML_IGNORE_DECLS|XML_IGNORE_PIS|XML_IGNORE_COMMENTS);  
XmlNode ParseXMLFile(const char *path, dword style =  
XML_IGNORE_DECLS|XML_IGNORE_PIS|XML_IGNORE_COMMENTS);
```

```
XmlNode ParseXML(Stream& in, ParseXmlFilter& filter, dword style =  
XML_IGNORE_DECLS|XML_IGNORE_PIS|XML_IGNORE_COMMENTS);  
XmlNode ParseXMLFile(const char *path, ParseXmlFilter& filter, dword style =  
XML_IGNORE_DECLS|XML_IGNORE_PIS|XML_IGNORE_COMMENTS);
```

```
void AsXML(Stream& out, const XmlNode& n, dword style =  
XML_HEADER|XML_DOCTYPE|XML_PRETTY);  
bool AsXMLFile(const char *path, const XmlNode& n, dword style =  
XML_HEADER|XML_DOCTYPE|XML_PRETTY);
```
