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Subject: Re: Paint problems when using transparency  
Posted by [Didier](#) on Mon, 23 Dec 2013 13:24:52 GMT  
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Hi Mirek,

To make the image I created it completely with IML designer:

- \* new empty image
- \* draw a green opaque circle
- \* select half of the circle and apply alpha operator on it

I created another image using the same process ... and didn't get the same result and violet color still appears

I am working on Linux (Fedora 19), it seems that I don't get the same behaviour in the IML designer than you : I don't get the violet color in IML when background is white (see joined images).

1 - ORIGINAL IMAGE:

Strangely, the transparent part looks green in drawing while it appears to be yellow or orange in the color selection part

2 - SECOND IMAGE re-created from scratch

The application result, when using the new image is the following:

- \* Violet color is still visible and green+white => grey ???
- \* Another thing I noticed is that when there is a White background in the layout, the result isn't the same : maybe a painter only issue ?

## File Attachments

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- 1) [painting\\_bug2.png](#), downloaded 1027 times
  - 2) [painting\\_bug3.png](#), downloaded 1054 times
  - 3) [painting\\_bug\\_b.png](#), downloaded 1029 times
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