
Subject: Re: Core regression between svn 6693 -> 6697

Posted by [mirek](#) on Thu, 09 Jan 2014 19:45:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have found an issue which seems to affect CursorImage, but only just after a new window is opened, so I doubt that this is the problem you cite.

Otherwise, my current testcase is

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

struct Test : TopWindow {
    virtual void LeftDown(Point p, dword keyflags) {
        WaitCursor h;
        Sleep(2000);
    }

    bool flag;

    virtual bool Key(dword key, int)
    {
        if(key == K_CTRL_KEY)
            flag = true;
        if(key == (K_CTRL_KEY|K_KEYUP))
            flag = false;
        Refresh();
        return false;
    }

    virtual Image CursorImage(Point p, dword keyflags)
    {
        LOG("CursorImage " << flag);
        return flag ? Image::Hand() : Image::Arrow();
    }

    void Action()
    {
        LOG("Action " << msecs());
        ProcessEvents();
        Sleep(2000);
        LOG("Action end " << msecs());
    }

    virtual void RightDown(Point p, dword keyflags) {
        MenuBar bar;
```

```
bar.Add("Test", THISBACK(Action));
bar.Execute();
}
```

```
typedef Test CLASSNAME;
```

```
Test()
{
    flag = false;
}
};
```

```
GUI_APP_MAIN
{
    Test().Run();
}
```

and I do not seem to see any problems there...

Mirek
