
Subject: Re: OCE exit problem

Posted by [mdelfede](#) on Sat, 18 Jan 2014 09:23:44 GMT

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Hi Keltor,

OCC/OCE are changing license to LGPL, so static build is no more an option for me.... and for everyone which wants to build a closed source application.

So I'm trying to create a new package for dynamic building.

You could use the provided one, but it's annoying on windows, and requires cmake/nmake and a proper build system. And it builds some 60+ dlls....

Using pre-built libs is not an option for me, they're tied to a specific compiler version.

I was ready with linux single dll package, but it doesn't build on windows because of limit of 64K symbols on a single dll.

I'm thinking on a solution with just a couple of dlls, I'll post it when ready with updated demo.

Ciao

Max
