
Subject: Re: GuiMT compilation error on ubuntu12.04 [solved]

Posted by [deep](#) on Wed, 05 Feb 2014 10:18:30 GMT

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Hi

I changed the code as follows.

Original code

```
const char *asString(int i)
{
    thread__ static char h[4][1024];
    thread__ static int ii;
    ii = (ii + 1) & 3;
    sprintf(h[ii], "%d", i);
    return h[ii];
}
```

Changed to

```
const char *asString(int i)
{
    static thread__ char h[4][1024];
    static thread__ int ii;
    ii = (ii + 1) & 3;
    sprintf(h[ii], "%d", i);
    return h[ii];
}
```

It is now compiling and working with my installation.
This change is working on WIN7 MSC10 also.
