That's great to hear!

And it's fun to use U++ again. The library is still great and several times better than what I've been using professionally in the past few months.

TheIDE on the other hand is absolutely horrible, especially at debugging . But I do enjoy the left panel with your packages and code structure, which is better than the fiddly tabs in Visual Studio.

Might have to try to use U++ with Visual Studio for the first time. And precompiled headers? Those things are somewhat faster than BLITZ for small projects with very rigorous and strict include rules.