
Subject: Re: GDB_MI2 debugger fixes

Posted by [mdelfede](#) on Sat, 08 Feb 2014 13:24:05 GMT

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Panels are loaded after 500 ms after debugger goes idle, to allow to step with fast speed without unneeded delay.

Anyways, if you step fast you don't have time to read panels and, after you stop stepping I guess that half a second delay for update is more than acceptable.....

Switching panes should have no lag at all.... which kind of lag do you have ?
