
Subject: Re: GDB_MI2 debugger fixes
Posted by [Klugier](#) on Sat, 08 Feb 2014 14:16:42 GMT
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Hello Massimo,

Quote:

Panels are loaded after 500 ms after debugger goes idle, to allow to step with fast speed without unneeded delay.

Anyways, if you step fast you don't have time to read panels and, after you stop stepping I guess that half a second delay for update is more than acceptable.....

Before your updates it loaded super fast. Moreover on Windows with pdb, panels are loading a lot of faster.

Quote:

Switching panes should have no lag at all.... which kind of lag do you have ?

On my computer switching between panes takes exactly 3(+1) seconds even if debugging is finished.

GDB & GCC information:

GNU gdb (GDB) 7.6.1-ubuntu

g++-4.8.real (Ubuntu/Linaro 4.8.1-10ubuntu9) 4.8.1

P.S.

I have found nice artifact in "Locals" pane.

P.S. 2

IDE is compiled with MT mode.

Sincerely,
Klugier

File Attachments

1) [DebuggingArtifact.png](#), downloaded 472 times
