Subject: Re: GDB_MI2 debugger fixes
Posted by Klugier on Sat, 08 Feb 2014 20:47:26 GMT

Hello Massimo,

It seems that changing retries initial value from "ReadGdb" method to previous value did the trick. (Gdb_MI2.cpp - line 508):

int retries = 4;

insted of

int retries = 3 * 50;

It seems that I have got the latest Ultimate++ version. MT mode does not cause this issue also. Max 3 seconds (3 * 50 * 20) waiting time is explicitly written to the code.

Sincerely,
Klugier