## Subject: Re: GDB\_MI2 debugger fixes Posted by Klugier on Sat, 08 Feb 2014 20:47:26 GMT View Forum Message <> Reply to Message

## Hello Massimo,

It seems that changing retries initial value from "ReadGdb" method to previous value did the trick. (Gdb\_MI2.cpp - line 508):

int retries = 4;

insted of

int retries = 3 \* 50;

It seems that I have got the latest Ultimate++ version. MT mode does not cause this issue also. Max 3 seconds (3 \* 50 \* 20) waiting time is explicitly written to the code.

Sincerely, Klugier

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