

---

Subject: Re: Fatal error invalid memory access

Posted by [slashupp](#) on Sun, 09 Feb 2014 05:35:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I've copied mkfile and compile.sh into extracted source dir.

I ran ./compile in extracted source dir - it compiled

I deleted existing ~/.upp and ~/upp dirs.

I copied theide into path-dir.

I ran theide and I got what looks like X11 windows, it did not do setup; build methods are empty.

I copied bazaar, ..., uppsrc to ~/.upp

I created build method GCC, and selected builder GCC.

I create a new package (helloworld-style) and specify 'GUI SSE2 NOGTK'.

Tried to do 'GCC Debug'-build and got:

```
----- CtrlLib ( GUI SSE2 NOGTK GCC DEBUG LINUX POSIX ) ( 1 / 9)
```

```
ChGtk.cpp
```

```
In file included from /home/slash/upp/uppsrc/CtrlLib/ChGtk.cpp:2:0:
```

```
/home/slash/upp/uppsrc/CtrlLib/ChGtk.h:9:21: fatal error: gtk/gtk.h: No such file or directory
```

```
#include <gtk/gtk.h>
```

```
^
```

```
compilation terminated.
```

```
CtrlLib: 1 file(s) built in (0:00.70), 701 msecs / file, duration = 713 msecs, parallelization 0%
```

There were errors. (0:00.71)

Can I ever become rid of gtk?