Subject: Re: GDB\_MI2 debugger fixes

Posted by Oblivion on Mon, 10 Feb 2014 00:38:45 GMT

View Forum Message <> Reply to Message

Hello Massimo,

I dug through the TheIDE's code and found the main reason behind the two problems I've mentioned above.

Both problems seem to be a result of a localization/internationalization issue.

You see, My upp dir is under a directory which has some Turkish letters in its name. Both Gdb\_Ml2::Synclde() and Gdb\_Ml2::SyncDisas() methods call the MlCmd() method to fill MlValue structures, which seem to have a "file" (tuple?) member in it. But calling the MlCmd() method returns a file path and if that path has non-ascii characters, it converts them to a number value (utf or unicode?).

Please find the attached screenshot, which I believe can explain the problem better. In the screenshot, as you will see, because the path doesn't actually exist (the path should not be ".../Geli305237tirme/Ultimate++/...", theide does not call disas.Add().

If I move the Ultimate++ directory under, say, /home/user/ directory everything works fine.

Shouldn't these "localized path" issues be taken care of by theide? Or is this a GDB issue?

(After more investigation: It seems that this is a gdb issue. Gdb uses the numeric representations of non-ascii characters in paths.)

Regards.

## File Attachments

1) screenshot.jpg, downloaded 396 times