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Subject: Re: How to create sockets that don't block the GUI?

Posted by [jlh67](#) on Mon, 17 Feb 2014 08:51:04 GMT

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look my code ...

### File Attachments

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- 1) [main.cpp](#), downloaded 347 times
  - 2) [TestServerGUI.h](#), downloaded 576 times
  - 3) [TestServerGUI.lay](#), downloaded 566 times
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