## Subject: Re: How to create sockets that don't block the GUI?
Posted by jlh67 on Mon, 17 Feb 2014 16:52:23 GMT

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ManfredHerr wrote on Mon, 17 February 2014 17:31I would like to advise rethinking the concept with regard to the client server model. Normally, a server serves requests from a number of clients and the clients are there for GUI not the server. OK?

I agree with you.But the TCP protocol can be used to transmit data to a GUI application. In this case, we are not talking client-server model: It is a simple transmission of data via the TCP protocol.

excuse me for my english.