Subject: Re: GDB_MI2 debugger fixes Posted by Klugier on Sun, 23 Feb 2014 00:02:47 GMT View Forum Message <> Reply to Message

Hello Massimo,

Sincerely, Klugier

It seems, that GDB initializing is slower than previous. (Kubuntu 13.10 - KDE 4.11).

I measured initializing time using my watch. It takes around 15 seconds (5 times for 3 seconds!), so it seems that it consumes too much time. And I don't know how to fix it.

Like I noticed several post ago. This code generates slow KDE initializing time.

```
MIValue Gdb_MI2::ReadGdb(bool wait)
String output, s;
MIValue res:
if(wait)
 // blocking path
 // waits for 3 seconds max, then return empty value
 // some commands (in particular if they return python exceptions)
 // have a delay between returned exception text and command result
 // so we shall wait up to the final (gdb)
 int retries = 3; // 13 * 50; // <- This variable is too big for KDE. Max retries is always executed at
startup.
 while(dbg && retries--)
 {
 dbg->Read(s);
 output += s;
 if(TrimRight(s).EndsWith("(gdb)"))
  break;
 Sleep(20);
 continue;
 }
else if(dbg)
 dbg->Read(output);
if(output.lsEmpty())
 return res;
return ParseGdb(output);
}
```