
Subject: Re: Changing the pick semantics notation
Posted by [dolik.rce](#) on Sat, 08 Mar 2014 20:41:13 GMT
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I cautiously support this

The change seems to touch mostly everything in U++, so I'd be glad if it was very thoroughly tested before merging into trunk. Also some performance checks (on real life applications) would be a nice idea.

If I understand it correctly, it seems to smoothen some rough edges around current pick behavior, so it is a good thing. What I like most is the fact that it should prevent accidental picks, which happen to me quite often

Best regards,
Honza
