Subject: Re: Parse error in debugger Posted by busiek on Thu, 13 Mar 2014 17:18:22 GMT View Forum Message <> Reply to Message

I tracked down the error. The error is thrown in ReadNumber() which is used in Gdb.cpp. When I change all ReadNumber() to ReadNumber64() it works ok. Of course this is not a solution. The problem is that on 64-bit architecture addresses and thread ids are too long to read it by ReadNumber().

I forgot to mention that this error occurs for legacy interface.