## Subject: Re: TcpSocket Connect error
Posted by mirek on Sun, 23 Mar 2014 16:16:51 GMT

I am sorry for the delay, I had to think this through....

I am afraid I would not be happy with this change as proposed. The problem is that one of aims of non-blocking sockets was ability to provide the fully asynchronous mode of operation, as e.g. demonstrated in reference/GuiWebCrawler, where a multitude of HttpRequests is running concurrently, in single thread.

By adding Wait into Connect in this exact way, this would no longer be possible, as Connect would start waiting for the connection (would be now blocking).

That said, I understand that current behaviour is not quite correct too, I just do not see the 'right' solution here now....

Mirek