Subject: Re: TcpSocket Connect error
Posted by steffen on Mon, 24 Mar 2014 11:02:43 GMT

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Yes it would be correct according to documentation, but wouldn't it break the web crawler example?

It seems like I always end up struggling with the same parts when doing communication code. There is excellent helper functions for detecting read and write readiness. But I often have problems with the connection part, either because of slow lines or servers being offline.
It could be a great help if there was an IsConnected() function and/or a WaitConnect() function, like the WaitRead and WaitWrite functions.

Regards,
Steffen