
Subject: Re: [Compilation] Include .asm files in build
Posted by [crydev](#) on Wed, 26 Mar 2014 07:58:10 GMT
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Hi Honza,

Thank you for your reply. I tried the build steps I found in this thread some time ago. However, I couldn't get it to work.

<http://www.ultimatepp.org/forum/index.php?t=msg&goto=39012&>

I got the 32-bit build step for .asm files to work now. However, the x64 build does not work. It executes ml.exe in favor of ml64.exe. I included the correct bin directories for building x64 code ofcourse.

The compiler is VC10 for both architectures and it works fine with C and C++ code. However, the MASM compilation build step for x64 doesn't. The only difference between the command is using 'ml64' instead of 'ml'. What am I doing wrong?

Regards,

crydev

File Attachments

1) [Capture.PNG](#), downloaded 667 times
