

---

Subject: Materials for Articles: "Ultimate++ history and design fundamentals"

Posted by [fudadmin](#) on Sun, 30 Jul 2006 18:52:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

added:

Quote:

History and design fundamentals

Ultimate++ design fundamentals were laid down in 1998 by its authors and current maintainers Mirek Fidler and Tomas Rylek from the Czech Republic as a result of their dissatisfaction with the existing C++ STL library, MS MFC and in general "lack of effective C++ libraries".

Ultimate's U++ "oldest" classes (Value, Date, Time, Nuller, Ref, Sql, OracleSession) started gaining shape as a supplement to MS MFC for Oracle GUI applications. At that time already Ultimate's authors were using (and improving) NTL containers as a replacement for STL containers. (See Reference NTL vs. STL)

As Ultimate++ has been constantly expanding since, a lot of older classes (including containers) have been completely rewritten in a quest to become what Ultimate's authors describe as "the most effective set of C++ libraries".

---