
Subject: Re: [Compilation] Include .asm files in build
Posted by [crydev](#) on Thu, 27 Mar 2014 07:22:26 GMT
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Hi Honza,

When I use the compiler flag (VC10(X64)) as flag for the When field it doesn't execute the build step at all. It seems like WIN32 is defined in 32-bit compilation mode as well as in 64-bit mode. Is there a flag that is not defined in 32 that is in 64?

Regards,
crydev
