Subject: Re: [Compilation] Include .asm files in build
Posted by dolik.rce on Thu, 27 Mar 2014 09:40:18 GMT

crydev wrote on Thu, 27 March 2014 08:22Hi Honza,

When I use the compiler flag (VC10(X64)) as flag for the When field it doesn't execute the build step at all. It seems like WIN32 is defined in 32-bit compilation mode as well as in 64-bit mode. Is there a flag that is not defined in 32 that is in 64?

Regards,
crydev

Ok, I was little afraid of this

But there might be quite simple workaround... You can add flags to build method. Go to Setup > Build Methods and select your 64bit method. Add something like 64BIT to "fixed flags" fields (better into all three, the Common fixed flags one seems broken right now :-/). Then do the similar thing for the 32bit build method. After that it should be possible to use 32BIT/64BIT flags in custom build steps.

I hope this will finally work

Honza

PS: There were some changes in the build methods dialog not very long ago. You might want to update your theide to some recent nightly version...