
Subject: Re: TcpSocket Connect error
Posted by [steffen](#) on Wed, 02 Apr 2014 05:02:52 GMT
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Thank you very much Mirek, it works fine now.

Just leave it out of Connect. It's easy enough to do:

```
if (socket.Connect(...) && socket.WaitConnect())
{
    // Connected
}
else
{
    LOG(socket.GetErrorDesc());
}
```