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Subject: Fixed some pick/clone bugs

Posted by [mirek](#) on Fri, 11 Apr 2014 06:02:10 GMT

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Hi Koldo,

While performing automated build tests, I have found that ScatterDraw does not compile in C++11 mode (with clang).

Further investigating the issue, it looks like C++11 indeed identified some problems with pick/clone semantics. I have fixed all, but I would like you to review changes. Fix is in revision 7217.

That said, clang also gave me some interesting warnings for eigen, but I did not have time to investigate further. Also, playing with the example (which looks as good as ever, BTW...), when using mouse wheel to zoom the graph, it frozen (unfortunately, ditto about further investigation).

Mirek

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