
Subject: Compile with upp-win32-7207 - bugs
Posted by [ratah](#) on Fri, 11 Apr 2014 08:47:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hello all,

I've got the nightly built 04/10/2014 07:12:25 upp-win32-7207.exe
and get this bug. May I forget something?

In file included from C:/upp/out/MyApps/CtrlCore/MINGW.Debug.Debug_Full.Gui\\$blitz
.cpp:145:0:
C:\upp\uppsrc\CtrlCore\ImageWin32.cpp: In member function 'void
Upp::ImageSysData::Paint(Upp::SystemDraw&, int, int, const Rect&, Upp::Colo
r)':
C:\upp\uppsrc\CtrlCore\ImageWin32.cpp:288:43: error: 'SHADEBLENDCAPS' was not declared in
this scope
C:\upp\uppsrc\CtrlCore\ImageWin32.cpp:288:62: error: 'SB_PIXEL_ALPHA' was not declared in
this scope
C:\upp\uppsrc\CtrlCore\ImageWin32.cpp:288:77: error: 'SB_PREMULT_ALPHA' was not declared
in this scope
CtrlCore: 57 file(s) built in (0:02.29), 40 msec / file, duration = 4718 msec, parallelization 100%
RichText: 22 file(s) built in (0:07.47), 339 msec / file, duration = 9969 msec, parallelization 91%

There were errors. (0:10.25)
