Hello Mirek

I have the same problem, even after reinstalling TDM GCC, but only in 32 bits. Maybe the
problem is this:
- In Core/config.h, line 17, there is a #define WINVER WindowsXP
- In wingdi.h, there is a:
#if(WINVER >= 0x0500)
#define SHADEBLENDCAPS 120
...
This means that SHADEBLENDCAPS and other are not included.