
Subject: Re: CParser do not check for invalid strings that spam lines

Posted by [mingodad](#) on Sun, 13 Apr 2014 17:53:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

I'm getting a bit crazy, I saw this commit on

<https://code.google.com/p/upp-mirror/source/diff?spec=svn723>

7&r=7237&format=side&path=/trunk/uppsrc/Core/Parser.h and maybe because I usually view
diffs in after/before order I misunderstood it.

Sorry about that!

And the code I pasted the is about something I did on FLTK using the ideas from U++ to have
class methods callbacks and was suggesting to have the same for registering SKYLARK
handlers.
