

---

Subject: Re: Witz template cryptic error messages  
Posted by [mirek](#) on Wed, 16 Apr 2014 06:37:54 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

mingodad wrote on Tue, 15 April 2014 11:58I did a microbenchmark with ESC, lua, luajit, SquiLu:

There is no surprise there, Esc is just a very simple pure scripting language intended (originally) for .usc files, which are widget property/visuals definitions for Layout Designer.

Note however that Esc is completely unrelated to .witz. Witz is compiled to object representation and runs without interpreting anything. I have benchmarked WITZ and found it about 8 times slower than optimized C++. In real use, witz spends 80-90% of time just concatenating texts, therefore I doubt it would ever be performance bottleneck.

Mirek

---