
Subject: Re: Upp package binding for LLVM/Clang library (libclang)

Posted by [Sender Ghost](#) on Wed, 23 Apr 2014 09:42:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

koldo wrote on Wed, 23 April 2014 08:12 So I see the only way to get LLVM is by compiling it all

Well, it quite easy, if you automate it a bit with some batch files.

For example, I just configure paths (to GCC, CMake, Python, SVN) for _start_here.bat file (or copy it to a different name for particular compiler). Then I choose or copy build.bat file to a different name and configure (if necessary) GENERATOR (type of CMake generator for particular build system, e.g. MinGW Makefiles, Ninja, etc.), GENERATOR_DIR (where to place build files), GENERATOR_FILES (root of LLVM sources path), INSTALL_DIR (where to install files). In next step I run _start_here.bat file and type build.bat, push <ENTER>. If there are no errors, it will be done after some time.

The same steps are true for other projects, which use CMake. The difference is in configuration.
