
Subject: Re: Problem displaying using TURTLE
Posted by [Slade](#) on Thu, 24 Apr 2014 13:31:55 GMT
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I found that adding the line StateH(OPEN) to the following method in package turtle file Top.cpp fixed the problem with docking control from not displaying.

I have also discovered another issue using either Chrome or Internet Explorer, whenever the back space key is pressed while editing a text field then the browser jumps back to a previous page. This does not seem to be a problem with FireFox. Does anyone know if something clever can be added to turtle.brc java script file that will tell the browser the back space key has been used so it does not try to jump back a page. Thank you.

```
void TopWindow::Open(Ctrl *owner)
{
    GuiLock __;
    LLOG("Open " << Upp::Name(owner));
    Rect r = GetRect();
    if(r.IsEmpty())
        SetRect(GetDefaultWindowRect());
    else
        if(r.left == 0 && r.top == 0)
            if(owner && center == 1)
                SetRect(owner->GetRect().CenterRect(r.GetSize()));
            else
                if(center)
                    SetRect(GetWorkArea().CenterRect(r.GetSize()));
    frame->SetClient(GetRect());
    frame->window = this;
    frame->PopUp(owner, false, true);
    PopUp(frame, false, true);
    popup = false;
    SetRect(frame->GetClient());
    StateH(OPEN); // <<<<< Add this line
    SyncCaption();
    PlaceFocus();
    if(state == MAXIMIZED)
        frame->Maximize();
}
```