Subject: Re: Helper function to help dealing with GUI thread related issues Posted by Didier on Sat, 03 May 2014 21:06:36 GMT View Forum Message <> Reply to Message

Ohhh !! I never knew such a function existed. I guess the only good part about my post is that other people know it exist now :d

NB: The delay was to avoid having signal() called before cond.wait() was called but it's true that since a gui action is supposed to be launched (and it therefore waits for a user action) the delay is useless (but just in case)

Thanks for the reply

Page 1 of 1 ---- Generated from U++ Forum