Subject: [FEATURE REQUEST] bool AMap::HasKey(K key) ;
Posted by omari on Thu, 08 May 2014 15:41:19 GMT
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Hi,

instead of :

if (map.Find(k) >= 0)

I like to have a function that returns a bool depending on whether it find the key or not:

if(map.HasKey(k))
or
if(map.ContainsKey(k))