Subject: Re: [FEATURE REQUEST] bool AMap::HasKey(K key);
Posted by omari on Fri, 16 May 2014 09:04:22 GMT

View Forum Message <> Reply to Message

Thank you Mirek,

I do not want a replacement of Find ().

usually, i check if the map contains a key or not, in this situation, the position of the key (if exist) does not interest me, then there is a risk of forgetting of (>= 0) (that happened to me twice)

a function (bool Haskey (K k)) seems more natural in this situation.

for example

bool Haskey (K& k){return ++Find(k));}

or

Page 1 of 1 ---- Generated from U++ Forum

bool Haskey (K& k){return Find (k)>= 0);}