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Subject: Re: Problem displaying using TURTLE  
Posted by [Slade](#) on Fri, 30 May 2014 06:20:21 GMT  
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Thank you Mirek,

If you do not mind, could you please just check the code you added to Turtle.cxx. How many '=' characters are used in the event.keyCode compare. The code I have got seems a bit odd. Thank you.

```
canvas.addEventListener("wheel", MouseWheel); // IE9 needs addEventListener...
```

```
document.onkeydown = function(event)
{
    event_queue += "K " + event.keyCode + " " + event.which + key_flags(event);
    ScheduleSend();
    if(event.ctrlKey || event.altKey || event.keyCode === 8 || event.keyCode == 9) {
        event.stopPropagation();
        event.preventDefault();
    }
}
```