
Subject: Re: Is XML compression possible by U++ library call?

Posted by [mirek](#) on Wed, 11 Jun 2014 06:08:05 GMT

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If I supposed we are talking about XmlTag, then simple way, no. To be frank, I am not quite satisfied with XmlTag, there are two counter-requirements, on one side we would like to have nice-formated XML, on other, sometimes that is not what you exactly want....

If your XML is not huge and you are willing to sacrifice some performance, you can solve the issue by parsing to XmlNode, then using AsXML without XML_PRETTY. Or, perhaps, just use XmlNode.
