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Subject: Re: Port of U++ core to windows library publishing

Posted by [hans](#) on Sun, 22 Jun 2014 15:33:38 GMT

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Hi Mirek,  
you are right im using Visual Studio as IDE.

But main reason was getting an "almost complete" class library for Visual Studio Express, where I have no MFC.

The other reason while I greatly honor the effort of making GUI portable, it is for me better to use the GUI of the OS (not to draw the GUI myself) as I'm not programming for Linux.

So not too much hope for the GUI lib, it is basically a WTL-like thin wrapper library on the Win32 system.

For your suggestion to auto-sync with U++, I'm thinking about.

But first I would see how much users it will get. Think I'll publish on CodeProject. But as you can imagine writing good article will take time too.

Hans

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