
Subject: Re: U++ in Linux repos
Posted by [jibe](#) on Thu, 26 Jun 2014 08:51:10 GMT
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Hi Honza,

I tested on CentOS 6 32 bits : working well, just the missing version number as in SL.

On SL 64 bits : Install Ok, but impossible to compile because of a lot of files not found. The reason is in your GCC.bm : on 64 bits versions, you must use /usr/lib64 instead of /usr/lib (/usr/lib is existing, but used only with 32 bits softwares).

I saw also that /usr/X11R6 is mentionned in GCC.bm. This seems to have no importance to compile "Animated Hello" example, but could be a problem with others applications as this folder doesn't exists on CentOS or SL. I don't know for others rpm-based distros.

I'll now try to compile some of my applications on SL 32 bits. I'll let you know if it's Ok or not.

I can continue testing (not promizing to be always fast !) what you want on SL or CentOS. I thought that I could also easily test on Mageia, but unfortunately it's no more working and I should reinstall it. As I don't really need it, I'll reinstall only if you need some tests on it. The same for others rpm-based distros (Fedora, open-suse...).

For next tests, please tell me if I must first uninstall including all config files and re-install (what I did until now) or if I can just make an update (not a problem for me, just to know... and not do useless things)
