
Subject: Re: U++ in Linux repos
Posted by [jibe](#) on Thu, 26 Jun 2014 16:56:04 GMT
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I recompiled several of my own applications on SL 32. Almost all of them seem to work well.

Only one has a problem, the one I already mentioned 2 months ago. As it's not linked to the distro (not working also on Mint Maya), I opened a new topic for that.

So to summarize, it seems to remain only two small problems:
The version number is not displayed in the ideGCC.bm file is not good for 64 bits SL and CentOS.
(see my previous posts for details)
