Subject: Re: Crashing when using MenuBar's
Posted by mirek on Tue, 15 Jul 2014 10:57:56 GMT
View Forum Message <> Reply to Message

This means that Win32 failed to create a window (CreateWindow call).

I would say that it is either some generic nasty bug in your code, overwriting something somewhere, maybe it is a method call on destructed object. Or, alternatively, something in your code accidentally creates a log of windows and you run out of HWND per process limit (10000).