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Subject: Re: Should RGBA have got 4 arguments constructor?

Posted by [mirek](#) on Wed, 06 Aug 2014 15:56:06 GMT

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Klugier wrote on Tue, 05 August 2014 21:25

I mean if "premultiplied alpha" is Upp related issue it would be nice to have unittest for this. It will always remind us that something is wrong in this part of code. But if it isn't...

Nope, premultiplied alpha is "computational reality related" issue. Have you googled it? :)

Mirek

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