
Subject: Re: theide: Windows Microsoft SDK 64-bit debugging

Posted by [mirek](#) on Sun, 24 Aug 2014 09:04:55 GMT

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New features implemented:

- debugger now fully implements global variables. Known problem: I have not found a way how to distinguish between two static global variables with the same name in different modules, so one of them is randomly picked.
 - debugger now implements conditional breakpoints; thing to know is that it is capable of evaluating about thousands of conditional breakpoints per second. TODO: I still yet have to document expression syntax
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