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Subject: Re: Problems debugging with Visual C++  
Posted by [mirek](#) on Wed, 17 Sep 2014 17:53:55 GMT  
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Well, believe or not, I think we are getting somewhere!

Normally, local variables take this path:

```
if(pSym->Flags & IMAGEHLP_SYMBOL_INFO_REGRELATIVE) {  
    if(pSym->Register == CV_ALLREG_VFRAME) {
```

(because they are relative to ebp). Obviously, it does not happen for you.

To check the theory, please

- a) check both conditions: RDUMP(pSym->Flags & IMAGEHLP\_SYMBOL\_INFO\_REGRELATIVE); RDUMP(pSym->Register == CV\_ALLREG\_VFRAME); RDUMP(pSym->Register) before first if
- b) just for test, change them to 'true'

Thanks for help!

Mirek

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