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Subject: Re: Debugger support for enum values would be nice

Posted by [mirek](#) on Wed, 17 Sep 2014 21:04:24 GMT

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cbpporter wrote on Tue, 16 September 2014 14:27mirek wrote on Tue, 16 September 2014 15:15You can compile in theide and debug in VS. There is even a hotkey for that (Alt+F5).

I will try to add enum support, if dbghelp.dll allows... (for now, file RM task)

You mean with "Mdbg.exe"? I don't know which is worse: the completely random debugging of TheIDE or an interface that is not as good as gdb .

And how do you pass parameters to the externally debugged program...

No, you can start Visual Studio (e.g. from commandline or theide) and pass .exe as parameter. At least, it used to work, a couple of years ago. I know Tom Rylek, original U++ coauthor, was using VS for debugging all the time; I am quite happy with theide pdb debugger (well, now there are some problems it seems, but that will be fixed fast), that is I am not sure about current status.

Mirek

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