Subject: Re: theide: Windows Microsoft SDK 64-bit debugging
Posted by mirek on Wed, 24 Sep 2014 06:14:41 GMT

281264 wrote on Mon, 22 September 2014 22:26The Automated Building Method set up is not the problem for it detects MSC 12x64. The version I am using
is 7703 loaded by using the win32 installer from the web site. What do you think is going wrong?

Thx,

Javier

I am a little bit confused now... So I will try to cover all corners :)

After installing U++ in windows, you (for now) get 32-bit theide.exe. This is able to compile 64-bit apps, but not to debug them.

You need 64-bit theide.exe. Sources of ide are part of uppsrc, so what you are supposed to do is to build 64-bit theide.exe using 32-bit theide.exe that you have. Thus at the start of ide, choose uppsrc assembly and ide package, then set the method to MSC 12x64 and Optimal mode, then build. This should produce ide.exe (you can use Build/Open output directory to locate it quickly), now rename to theide.exe and replace the original theide.exe (which is in c:/upp by default) with this new one (perhaps make backup first).

Mirek