
Subject: Re: Cannot compile core console project?
Posted by [anta40](#) on Thu, 25 Sep 2014 03:58:36 GMT
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So I tried once again with the verbose option enabled.
This is the complete log:
<http://pastebin.com/QRg6QZ9h>

By a quick glance, it is easy to see that there are plenty "unrecognized source file type" line
Google search pointed me to this: <http://msdn.microsoft.com/en-us/library/zfsbakc5.aspx>
Seems that that's a warning, rather an error.
On the other hand, the actual errors are linker errors. I'm not really sure about this. Maybe the
U++ libs themselves are not built properly?

And BTW, I didn't specify the include paths myself.
These are what I found on the Build Methods (which are correct):

Quote:

PATH - executable directories

C:\Program Files\Microsoft Visual Studio 12.0\Common7\IDE

C:\Program Files\Microsoft Visual Studio 12.0\VC\bin

C:\Program Files\Windows Kits\8.1\bin\x86

INCLUDE directories

C:\Program Files\Microsoft Visual Studio 12.0\VC\include

C:\Program Files\Windows Kits\8.1\Include\um

C:\Program Files\Windows Kits\8.1\Include\shared

C:\Program Files\Windows Kits\8.1\Include\winrt

LIB directories

C:\Program Files\Microsoft Visual Studio 12.0\VC\lib

C:\Program Files\Windows Kits\8.1\Lib\winv6.3\um\x86

:?
